



CHRISTIAN SCHOOLS SPORTS ASSOCIATION

CSSA Primary Boys State Football Finals 2024 - DRAW

Thursday 8 August 2024
Bernie Mullane Sports Complex

SENIOR BOYS POOL A 11 v 11	SENIOR BOYS POOL B 11 v 11	JUNIOR BOYS POOL A 9 v 9	JUNIOR BOYS POOL B 9 v 9
1. Mamre AS	5. Belmont CC	9. Wyong CCS	13. Mamre AS
2. Oran Park AC	6. Burrabadine CCS	10. Orange CS	14. St George CS
3. Charlton CC	7. Oxford Falls Grammar	11. Oxford Falls Grammar	15. Green Point CC
4. Nowra CS	8. Norwest CC	12. Norwest CC	16. Cedars CC

LINES PEOPLE To assist the referees each team will be asked to provide a **lines person** for the game **directly after their game.**

This person can be the coach, a parent or competent player or student you bring specifically for the duty. The duty can be covered by 2 people ie. 2 x 15 minutes each

TIME	SYNTHETIC FIELD 1	SYNTHETIC FIELD 2	TURF ½ FIELD 3	TURF ½ FIELD 4
8:30 – 8:45	TEAM MANAGERS MEETING			
9:00 – 9:35	1 v 2	3 v 4	9 v 10	11 v 12
9:40 – 10:15	5 v 6	7 v 8	13 v 14	15 v 16
10:20 – 10:55	1 v 3	2 v 4	9 v 11	10 v 12
11:00 – 11:35	5 v 7	6 v 8	13 v 15	14 v 16
11:40 – 12:15	1 v 4	2 v 3	9 v 12	10 v 11
12:20 -12:55	5 v 8	6 v 7	13 v 16	14 v 15
1:15 – 1.50 Semi Finals	Senior SF 1 1 st POOL A V's 2 nd POOL B	Senior SF 2 1 st POOL B V's 2 nd POOL A	Junior SF 1 1 st POOL A V's 2 nd POOL B	Junior SF 2 1 st POOL B V's 2 nd POOL A
2:00 – 2:35 Play-offs	Senior Play-Off 3 rd POOL A V's 3 rd POOL B	Senior Play-Off 4 th POOL B V's 4 th POOL A	Junior Play-Off 3 rd POOL A V's 3 rd POOL B	Junior Play-Off 4 th POOL B V's 4 th POOL A
2:45 – 3.20 Finals	SENIOR FINALS Winner SF 1 V Winner SF 2		JUNIOR FINALS Winner SF 1 V Winner SF 2	
3:30	PRESENTATIONS			

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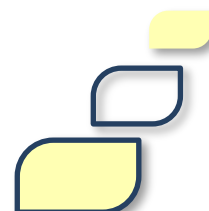
CSSA Primary Boys State Football Finals 2024 - Rules

- **POOL GAMES + PLAY-OFFS** will be 15 minute halves with a 2 minute turn around.
- Each team is to provide a match ball and be wearing matching shirts and shorts
- We will use an unlimited inter-change system on the day, however this **MUST** be done after the referee has approved it.
- A **HOOTER** will sound at the start of each time slot. All teams should be ready to take the field within 1 minute
- All referees will start their watches 1 min after the hooter has sounded.
- If a team is late to arrive to their game then they will concede 1 goal every 5 minutes.
- If a team has not turned up by half time it will be classified as a forfeit with a 3-0 result will be recorded against them.
- If a player receives 2 **yellow** cards in 1 game therefore resulting in that player being sent off not only will that player miss the rest of that game, they will also not be able to take part in any of the next game. (It is important that the team managers make sure that this happens)
- If a player receives a straight **RED** card they will automatically miss the rest of that match and the following match. For a Serious breach of CSSA or FIFA rules a longer ban may apply based on the referee's report. To be determined by 3 impartial teachers.
- **SEMI FINALS** will be 2 x 15 minute halves with a 2 minute turn around. If the game is drawn at full time go straight into a penalty shootout. FIFA rules will apply
- **GRAND FINAL** will be 2 x 15 minute halves with a 2 minute turn around. If the game is drawn at full time - Extra Time will be played.
Extra Time: 5 mins each way straight turn around, using the **GOLDEN GOAL rule**.
Draw after Extra Time: Penalty Shoot-out. End decided by the referee.

• POINTS	6	Win
	4	Score Draw
	3	Scoreless Draw
	2	Score Loss
	1	Scoreless loss
	0	Forfeit

Mercy Rule: If a team is leading by 6 goals, ie. 6-0 or 8-2, the team leading takes off one player. The game continues until the score is reduced to less than 6 clear goals ie. 6 -1, then the team leading can put a player back on. The non-scoring team will restart play after a goal has been scored until the score is reduced to less than 6 clear goals. If the leading team continues to score, players are taken off until they are down to 7 players (5: 9v9)

NOTE: It is up to the schools playing to enforce the mercy rule not the referee





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POOL RESULTS

If **TWO teams** finish on equal points at the end of the round robin phase, the team to progress through will be determined by:

1. **Head to Head game played in the pool game**

If there is still no clear placing, then positions will be determined by:

2. Points Differential – Goals For subtract Goals Against
3. Goals scored Against
4. Goals scores For
5. Coin Toss or Penalty Shoot out – to be decided by convenor if time permits

If **THREE teams** finish on equal points at the end of the round robin phase, the team to progress through will be determined by:

1. **Points Differential** – Goals For subtract Goals Against

If there is still no clear placing, then positions will be determined by:

2. Head to Head game played in the pool game
3. Goals scored Against
4. Goals scores For
5. Coin Toss or Penalty Shoot out – to be decided by convenor if time permits

- **SEMI FINALS** will be 2 x 15 minute halves with a 2 minute turn around. If the game is drawn at full time go straight into a penalty shootout. FIFA rules will apply
- **GRAND FINAL** will be 2 x 15 minute halves with a 2 minute turn around. If the game is drawn at full time - Extra Time will be played.

Extra Time: 5 mins each way straight turn around, using the **GOLDEN GOAL rule**.

Draw after Extra Time: Penalty Shoot-out. End decided by the referee.

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